

Shooting Order		Relay 1						Relay 2						TOTAL	TOT		TOT			
Name	Class	Raw	P/S	R	P	TOT	Rank	Raw	P/S	R	P	TOT	Rank	TIME	RANK		MISS			
Anthony Cafaro	M	67.20	1			72.20	2	61.79	2	1		76.79	1	148.99	3		4			
Carl Bohms	SM	100.31	5			125.31	8	95.75	5	2		130.75	9	256.06	17		12			
Rick Panizzi	M	70.78	3			85.78	3	64.52	5	1		94.52	4	180.30	7		9			
Bob Sihler	SM	138.32	4	2		168.32	11	123.26	3	5		163.26	12	331.58	23		14			
Bill Kravec	SM	120.14	2	9		175.14	12	108.62	2	5		143.62	11	318.76	23		18			
Ryan Mig.	M	72.85	7	1		112.85	5	60.52	6	6		120.52	6	233.37	11		20			
Vince H.	M	96.57	2	1		111.57	4	67.78	4	1		92.78	3	204.35	7		8			
Jeff Wetzel	M	93.85		4		113.85	6	80.80	1	3		100.80	5	214.65	11		8			
Tim Bender	SM	115.09	1			120.09	7	118.30	1			123.30	7	243.39	14		2			
Jeff Jenkins	M	57.38	1	1		67.38	1	54.87	3	3		84.87	2	152.25	3		8			
Randy Caruso	SM	110.52	5	1		140.52	9	101.59	5			126.59	8	267.11	17		11			
Bill Winslow	ST	147.76	1	1		157.76	10	127.83	1	1		137.83	10	295.59	20		4			
MATCH RANK		Time	Rank Pts					CATEGORY RANK												
Anthony Cafaro	1	148.99	3					SR-M	Bender, Bohms											
Jeff Jenkins	2	152.25	3					M	Cafaro, Jenkins											
Rick Panizzi	3	180.30	7					S-T												
Vince H.	4	204.35	7					T	NA											
Jeff Wetzel	5	214.65	11					LEGEND						DNF = did not finish						
Ryan Mig.	6	233.37	11					Raw Time, plus 5 seconds for each pistol & shotgun miss												
Tim Bender	7	243.39	14					plus 5 seconds for each rifle miss, plus 10 seconds for												
Carl Bohms	8	256.06	17					a procedural (max of 1 per relay) equals Total Time												
Randy Caruso	9	267.11	17					Total rank is combo of how you finished in each relay												
Bill Winslow	10	295.59	20					S-M = shooter age 60+ using either T or M sights and semi-aut												
Bill Kravec	11	318.76	23					M = upgraded adjustable iron sights + semi-auto rifle												
Bob Sihler	12	331.58	23					S-T = shooter age 60+ using Military sights and bolt-action rifle												
								T = shooter using Military sights and bolt-action rifle												